MEHMET EMİN BAYRAKTAR

Architect, PhD.

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Orcid No: 0000-0003-4441-7425

EDUCATION

- Architectural Design Computing Ph.D. 2021 / Istanbul Technical University / Graduate School of Science Engineering and Technology. Advisor: Prof.Dr. Gülen ÇAĞDAŞ
- Architectural Design Computing M.Sc. 2010 / Istanbul Technical University / Graduate School of Science Engineering and Technology. Advisor: Prof.Dr. Gülen ÇAĞDAŞ
- Architecture B.Sc. 2007, Istanbul Technical University / Faculty of Architecture.

PRIMARY RESEARCH INTERESTS

Architectural Design • Mobile Architectural Tools • Augmented Reality • Virtual Reality • Computational Architecture • Visualization & Rendering

PUBLICATIONS

- An Augmented Reality Based Mobile Environment for The Early Architectural Design Stage. Virtual Aesthetics in Architecture: Designing in Mixed Realities, Chapter 7. Routledge. 2021. DOI: 10.4324/9781003183105-9
- Massing Tall Buildings in A Mobile Environment, Ph.D. Dissertation, Department of Informatics, Istanbul Technical University, 2020.
- . A Mobile Design Environment for Building Form Generation, Journal of Design Studio 2.2. 2020.
- An Augmented Reality Based Mobile Environment for The Early Architectural Design Stage, Artificial Realities: Virtual As An Aesthetic Medium In Architectural Ideation, SCTEUL, Lisbon, Portugal. 2019.
- Fuzzy Layout Planner: A simple layout planning tool for early stages of design eCaade 2013 31st International Conference on Education and research in Computer Aided Architectural Design in Europe Delft University Netherlands, 2013.
- Interpretation of Space Using An Agent Based Design Tool, VII. National Conference Series of Digital Design in Architecture: Architectural Design Creativity Entropy, Istanbul Technical University, 2013.
- Space Configuration With User Movements: An Agent Based Design Tool, M.Sc Thesis, Department of Informatics, Istanbul Technical University, 2010.

More detail on: http://meminb.com/research

TEACHING

- DES2021, Instructor. Computer Aided Design I, Industrial Design Under Graduate Course, Bahçeşehir University, Faculty of Architecture & Design, Istanbul, 2021.
 - Topic: 3D modelling via Rhinoceros to create and edit geometries.
- ARCH 103, Instructor, Information Technology for Architects, Under Graduate Course, Yeditepe University, Faculty of Architecture, Istanbul, 2021.
 - Topic: Investigating graphics, geometries via 2D and 3D drawings through computer software.
- MIM 439, Co-Instructor, Computer Applications In Architecture, Under Graduate Course, Istanbul Technical University Faculty of Architecture, 2019.
 - Topic: Using VR applications for design process.
- PEM 320E, Guest Lecturer, Computer Aided Landscape Architecture, Istanbul Technical University Faculty of Architecture, 2015.
 - Topic: Visualization Techniques in Architecture.
- Organization Team, 7th International Conference on Education and Research in Computer Aided Architectural Design in Europe (eCAADe 2009) Istanbul, Turkey.

AWARDS

- Çanakkale Municipality City Square Urban Design Project Competition, 2nd Mansion, Team Member, 2013.
- Gökçeada High School Campus Architectural Project Competition, Team Member, Honorable Mention, 2014.

PRACTICE

- . Current: Instructor at Bahçeşehir University.
- Current: mmnAD, Architectural Design, founder. 2017-present. More information on www.mmnad.com
- . IIIMR, Architectural Visualization, co-founder, 2012-2015.
- . Aytaç Architects, design team. 2010-2011.
- . imgelem Architectural Visualization, 2008-2010.
- · Von Mimarlık, design team. 2007-2008.