

**ASLIHAN YILMAZ**  
**Industrial Design Academician**

<b>EDUCATION</b>	<b>ACADEMIC EXPERIENCE</b>
<p><b>Ph.D, 'Design, Technology, Society'</b>, Institutes of Social Sciences in <b>Ozyegin University</b>, Istanbul, 2015-2018</p> <p><i>I had to withdraw full scholarship PhD in English due to family health care responsibility after I completed below courses.</i></p> <p>Research Methods Design in Social Context Social Theory of Science &amp; Technology Political Economy of Design Social Entrepreneurship, Social Innovation, Innovating Social Change Critical Design History Design Management &amp; Strategy Design Thinking &amp; Innovation Usability &amp; User Experience Way of Seeing Film, Video, Photography in Contemporary Art</p>	<p>Part-Time <b>Lecturer, Medipol University</b>, Industrial Design Dept. 2021- <b>Graduation Project Studio</b> <b>Industrial Design Studio I-II-III</b> 3 different industrial design projects with 2<sup>nd</sup> – 3<sup>rd</sup> grade in each semester in the context of "Sustainable Development Goals"</p> <p><b>Interdisciplinary Design Studio I-II</b> 2<sup>nd</sup> grade Urban Design &amp; Architecture &amp; Interior &amp; Industrial Design students create social impact projects in the context of "Sustainable Cities"</p> <p>4<sup>th</sup> grade Medical &amp; Industrial Design students create solutions for wellbeing of ergotherapy patients diagnosed dementia, alzheimer, neglet syndrome, parkinson, autism, sensory integration.</p> <p><b>Integrated System Design Studio</b> Design Entrepreneurship, Business Design practice in 4<sup>th</sup> grade.</p> <p><b>Creative Drama</b> - "Drama in Education" approaches for 2<sup>nd</sup> grade.</p> <p><b>Professional Practice</b> - 2<sup>nd</sup> grade <b>Basic Design</b> - 1st grade <b>Basic Hand Drawing</b> - 1st grade <b>Technical Drawing</b> - 1st grade</p>
<p><b>Post Graduate, Industrial Design</b>, Institutes of Science in <b>Mimar Sinan Fine Arts University</b>, 2013 Thesis: Design Process Management in Exhibition Design</p>	<p>Part-Time <b>Lecturer, Bahcesehir University</b>, Ind. Des. Dept. 2022- Professional Practice, Graduation Project, Studio III</p> <p>Part-Time <b>Lecturer, Bilgi University</b>, Ind. Des. Dept. 2023- Industrial Design Studio II-III, Design History, Introduction to Design</p>
<p><b>Bachelor, Industrial Design</b>, Architecture Faculty in <b>Mimar Sinan Fine Arts University</b>, 2009</p>	<p>Visiting <b>Lecturer</b>, <b>iSTÜN University</b> (2023-2024), Industrial Design Studio III <b>Okan University</b> (2015-2022) &amp; <b>TOBB ETU</b> (2015), Design Management</p>

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<b>INTERDISCIPLINARY TRAININGS</b>	<b>Seminars &amp; Papers</b> about Museum & Exhibition
<p><b>Creating Meaningful and Inclusive Museum Practices</b>, ICOM MOOC, 2021</p> <p><b>Strategy&amp;Innovation, Collaboration, Leadership, System Design, UX Design</b>, ATÖLYE, 2020</p> <p><b>Project Cyling Management (PCM)</b>, Global B, 2020</p> <p><b>Cultural Heritage and The City</b>, European University Institute, 2020</p> <p><b>The Museum as a Site for Learning</b>, The University of Glasgow, 2020</p> <p><b>Social, Emotional, Ethical Learning in Museums</b>, Andrea Jones &amp; Greater Hudson Heritage, 2019</p>	<p><b>Fatih Sultan Mehmet Museum</b>, Call Conference, 2020, Edirne Insight sharing about creating a museum in a restored monument representing a historical persona.</p> <p><b>4<sup>th</sup> International University Museums Association Conference</b>, 2017, Eskişehir "Museum Experience Through Creative Drama in Santralistanbul Energy Museum of Bilgi University"</p>
<b>TRAINER &amp; PRACTITIONER TRAININGS</b>	<b>Istanbul Naval Museum National Museology Symposium</b> , 2015, Istanbul
<p><b>Peace Culture Education Network (PeaCE Net)</b>, Republic of Turkey Ministry of Foreign Affairs EU Presidency &amp; Monte Sole Peace School Foundation, 2021 Graduation Project: "Exploration The Interaction of Design Culture and Peace Culture"</p> <p><b>Peace Trainer's Training</b>, DVV International, 2021 Graduation Project: "Exploration of Universal Design Pinciples Through User Experience in City"</p> <p><b>Listening Hour Guide Training</b>, Jonathan Fox, Center for Playback Theatre, 2021</p> <p><b>Playback Theatre Practitioner Training</b>, Central European School of Playback Theatre, 2018-2019</p> <p><b>Creative Drama Trainer's Training</b>, Contemporary Drama Association (ÇDD), 2010-2016</p> <p><b>Storytelling</b>, Istanbul Metropolitan Municipality City Theartes &amp; Nazlı Çevik Azazi, 2015</p>	<p>"Study Case of Exhibition Design Trends in the Fields of Museology in Turkey"</p> <p><b>Mentor</b> of International Ideation Contests: <b>Hack The Normal From Africa For Africa</b>, Arçelik &amp; Beko &amp; Defy &amp; Atölye, 2021</p> <p><b>Hack The Normal</b>, Arçelik &amp; Atölye, 2020</p> <p><b>Jury Member</b> of National Industrial Design Contests: <b>IDDMIB 2018, IMMIB 2018-2016, DESIGN Turkey 2014</b></p>

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<b>VOLUNTEERING</b>	<b>PROFESSIONAL EXPERIENCE</b>
<p><b>Industrial Designers' Society of Turkey Istanbul Branch's</b> (ETMK Istanbul) <b>Treasurer</b> &amp; Curator of non-profit events/contents/social media accounts (@etmk_istanbul &amp; ETMK Istanbul), 2018-2023</p> <p><b>Istanbul Provincial Directorate of Civil Society Relations'</b> Ordinary Association Audit process management: successfully resulted, 2023</p> <p>Istanbul Metropolitan Municipality's (IBB) '<b>Istanbul Design Museum: Süleymaniye Shops'</b> participation process management, 2023</p> <p><b>2022 Shenzhen Industrial Design Fair</b> participation.</p> <p><b>29<sup>th</sup> June World Industrial Design Day (WIDD)</b> events in theme of <b>World Design Organisation (WDO)</b>:</p> <p><b>2022</b> Panel with IBB '<b>UNESCO Design City Istanbul: Interaction of Local Authority, Civil Society, Academia'</b></p> <p>ETMK Istanbul &amp; ENTA Forum: <b>Design Leadership</b> in Civil Society</p> <p><b>2021</b> Forum: <b>Diversity</b> in Academia</p> <p><b>2020</b> Interactive Event: Object Frustrations and Delights</p> <p><b>2019</b> Panel: The Role of Design in <b>Responsible Consumption and Production</b></p> <p><b>2018</b> Panel: The Impact of Design on <b>Wellbeing</b></p> <p><b>1<sup>st</sup> June Service Design Day</b> Forum: Service &amp; UX Design Experiences, 2021</p> <p><b>18<sup>th</sup> May World Museum Day</b> Forum: Design of Yapı kredi Museum, 2021</p> <p><b>1<sup>st</sup> May World Labor &amp; Solidarity Day</b> Forum: Design Entrepreneurship, 2021</p> <p><b>Design Look Online Design Fair</b> Moderation of Ron Arad &amp; Diego Ronda webinars &amp; ETMK Istanbul's panels, 2021</p> <p><b>8<sup>th</sup> March International Women's Day</b> Forum: Design Entrepreneurship, 2021-2022</p> <p><b>IDEA4 Istanbul Industrial Design Ecosystem Axis Project</b> of Istanbul <b>Chamber of Industry (ISO)</b>, ETMK Istanbul representation, 2019-2022</p> <p><b>Promodesign 2019</b> Industrial Design Contest Consultancy</p> <p><b>Design Week Turkey (DWT)</b> Design Office visits. 2018</p>	<p><b>Museum Design</b></p> <p>Field research in <b>content &amp; exhibition design &amp; visitor experience design</b> of "Memory Museums, City Museums, Design Museums, Art Museums, University Museums, Children Museums, Thematic Museums" in <b>International Coalition of Sites of Conscience</b> (IGSC), 2019, New York</p> <p>Permanent <b>exhibition design</b> of <b>Bigalı Castle's Armory</b> (Bigalı Kalesi Cephaneliği) for Çanakkale Wars and Gallipoli Historic Area Presidency's design competition (with Mithra Istanbul), 2018</p> <p><b>Museum design</b> of <b>Hersek Birds Museum</b> (Hersek Kuşları Müzesi) &amp; <b>Dilburnu Lighthouse Museum</b> (Dilburnu Deniz Feneri Müzesi) &amp; <b>Hammam Museum</b> (Hersekzade Ahmet Paşa Hamamı Müzesi) for Altnova Municipality, Yalova (with Mithra Istanbul), 2017-2018</p> <p><b>Business Development</b> in Design Companies in the field of Exhibition System Design &amp; Cultural and Commercial Exhibition Design</p> <p>Marketing Manager, <b>Smart Tasarım</b>, 2012-2014</p> <p>Sales Manager, <b>Terminal Design</b>, 2009-2011</p> <p>Project Coordinator, <b>Terminal Design</b>, 2005-2007</p> <p><b>Exhibition &amp; Product Design</b></p> <p><b>LEVI'S 2005 Summer Women&amp;Men Sports Shoe Collection Design</b> (7 Lines/33 models) for LEVI's Accessory and Shoes, Turkey&amp;Middle East Distributor, 2004</p> <p><b>Fair Stand Design</b>, CNR Design Studio, 2003-2004</p> <p><b>Shop Display Design</b> for <b>YARGICI</b>, 2002</p>